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## Przemysław Dabrowski

I am a Frontend Engineer specialized in React with 4 years of experience in the production of a broad variety of interfaces, for teams with diverse backgrounds, rationales, and modes of operation.

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## Skills

Used Throughout  
React.js  
Typescript/Javascript  
HTML/CSS  
UI/UX Design  
Web Accessibility Standards  
Analysis of Audience Needs  
Git/Github  
CI/CD  
Security Best Practices  
Desktop/Mobile Responsive

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## Experience

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### WEB DEVELOPER

**FEB 2023** Freelance **New York, NY**  
**CURRENT** Digital identity and e-commerce work for clients including NEW MODELS, Alyssa Davis Gallery, and Paradigm Trilogy. Visual identity and scope driven by the varying needs of arts/culture industry clients, with whom I typically liaised with directly. Technical structure weighted towards minimum loading times and ease of long-term maintenance. Work mentioned in outlets including the KW Institute, Byline, and Interview Magazine.

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### FRONTEND ENGINEER

**MAR 2022** Tlon Corporation **San Francisco, CA**  
**FEB 2023** Fully re-wrote the user-facing interface of a product in its own category: a peer-to-peer operating system. This product overhaul brought an estimated 3x increase in active users. Worked with Backend Team and Interface Design Team to gain deep understanding of the group's design philosophies and technical substrate, using industry-standard tooling to implement an extensible, group-oriented communications/productivity application, with iMessage-like delivery times over a fully p2p network, without intermediary databases or ad-supported profit models.

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### WEB DEVELOPER - MARKETING

**JAN 2020** Tech Data/TD Synnex **Clearwater, FL**  
**NOV 2021** Rolled out dozens of award-winning web-based, richly interactive experiences using a variety of frameworks including React, jQuery, and Gatsby, in conjunction with copywriters and graphic designers. Clients consisted of major IT manufacturers such as Dell, HP, IBM, Cisco, and Apple, with materials exclusively aimed at B2B Buyers. Greatly simplified technical structure of projects to increase output while maintaining full quality of each unique experience.

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### Skills Used Here:

Radix-UI  
Zustand  
Figma  
Web3  
Framer Motion  
Remote/Async Teamwork  
Agile Workflow

### Skills Used Here:

Headless CMSes  
Ad Targeting  
Video/Interactive Mixed Media  
Adobe Creative Suite

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## Education

2018 - 2019  
Fullstack Dev Bootcamp  
Flatiron School